

**Indoor Soccer Futsal Rules**  
**Super Strikers Division**

1. Super-Strikers games are played in ½ of the big gym . Coaches are asked to get games started on time. We are not looking to forfeit games and want to get all games played when possible.
2. 4x 10 minute periods, running time. Clock will be stopped for major injuries only, no timeouts. 3 Minute Break between each quarter. Teams switch halves after halftime.
3. We will play 5v5 for Super-Strikers. Each team should try to have subs. Each team should have a minimum of 4 players to start a game.
4. Teams **Must** field equal number of players. Every player should play at least 2/3 of game. Teams **Must** field equal number of players. Every player should play at least 2/3 of game. If a team has only the minimum amount of players to start a game, and the other team has at least three(3) more players, that team with the add'l players should give the other team the additional player(s) needed to bring the number of field players to the equal number of field players being played. In this division's case, it should be that both teams are needing to field 5 vs 5 players. The player(s) given can then switch back to their team at halftime (if 2 halves are being played) or at the end of each quarter (if quarters are being played) and then different player(s) can be given again so to field the equal number of players being played. An example how this should work is this...Team A has 4 players to start the game. Team B has 9 players to start the game. As 5 vs 5 is what we want playing, Team B should give Team A 2 players. Then Team A can field 5 players and have 1 sub, and Team B can field 5 players and have 2 subs. This way both teams will have at least a sub, and then in the spirit of the game, more kids will be playing than actually is sitting. This rule provides the best opportunity for as many kids to play as possible. Players that are registered in the league but not on a playing team's roster are not allowed to play on another team in order to help that team field an even number of players. NO un-rostered players can play on any team other than their own.
5. There are NO goalies in these divisions. Because of this, coaches are instructed to be sure that no player "goal hangs" inside their own penalty area and in front of the goal and "acts" like a goalie. While play is in a team's offensive part of the court, no player from that offending team is allowed to have a teammate stand in their own defensive side of the court inside their own penalty area. All players are to be trying to get the ball and play soccer. Once the play gets into the team's defensive part of the court, players are still supposed to be trying to get the ball or maybe marking a player, but should refrain from putting themselves directly into their penalty area and "goal hang" as trying to protect the goal like a goalie. We understand that as play gets closer to a player's goal, that players will then end up inside the penalty area "during play" in trying to defend and that is fine. But it is the RESPONSIBILITY of EACH COACH to ensure that none of their players use the "goal hanging" strategy to try and take away from what is being taught in these divisions...which is having all kids play soccer and touch the ball as much

- as possible, and to increase goal scoring opportunities (as per the directive of US Soccer and their small sided initiative).
6. No player-to-player contact, No sliding and No slide tackling permitted. Players must stay on their feet.
  7. The lines will be in use for the field of play. If the ball goes out on either touchline, the players will stop and the re-start is a kick-in for the team that has possession of the ball (no throw-ins). Player will put the ball down on the touchline and has 5 secs to make a kick-in to their teammate or field of play. If the player takes longer than 5 secs, the referee will stop play and then the other team will take possession of the ball and will re-start with the kick-in. They too have 5 secs to get the kick-in taken.. If the ball goes out on either goal line , the players will stop, and the restart will be either a corner kick if that is the proper re-start or a goal kick from the goal line (like outdoor soccer) if that is the proper re-start. Kicker taking a corner kick must kick the ball from the corner of the court and has 5 secs to take the kick. If the player takes longer than 5 secs then the ref will stop play and re-start play with a goal kick for the other team. Since no goalies are used in this division, the goal kick is taken by the goal line and the other team should retreat back to the midline (like outdoor soccer rules) and not attack until after the goal kick is taken. If the kicker takes longer than 5 secs, the ref will stop play and then the re-start is a corner kick for the other team. So the idea for all of this is for the players to always get the ball back into play as fast as possible and to keep the game moving.
    - Kick-ins: ball must be put on the touchline or behind it and can't be rolling. Ball should be as stationary as possible. Kicker should not be on the court when doing the kick-in.
    - Corner kicks: ball should be put on the corner and kicked from that point.
  8. On all kick-ins and corner kicks, the defending players need to be 5 feet away from the kicker so that proper kick-ins and corner kicks can be taken.
  9. ALL penalties will be INDIRECT Free kicks. 5 foot buffer on indirect kicks should be made and the referee will assist with this as well. Hand ball calls will be at the discretion of the referee. No deliberate heading of the ball is allowed in this division.
  10. Coaches can only coach from one half of the court. One half of gym is defined as one side, from midline to the goal line and should only be from their benchside. Coaches are to refrain from entering the opposing coach's half of the gym and should only coach from their bench side. Coaches may not be behind the goal line.
  11. A coach **will not** stop play to discuss a call by the referee(s). The referee's decision will be final. Games **cannot** be protested and are not to be challenged by anyone. If a coach does challenge a referee's call, depending on that situation, the coach could be subject to removal from coaching indoor for the remainder of the program and will be replaced. If an issue arises with a referee(s), coaches should contact the appropriate WMYSO contact person via e-mail after any game and the issue will be looked into and handled accordingly.

12. Substitutions will be made on the fly. Coaches do not need to stop play or alert the referee to make any substitutions.
13. A certified head coach or assistant must be present with each team for all games and practices. Any team attempting to play a game without a certified coach supervising it will forfeit the game.
14. Games may be randomly monitored for playing time, ethics, sportsmanship, standards, rules, and any other things which are important to keeping up the spirit of the game.
15. Parents and spectators must occupy the bleachers side of the gym. Teams will sit on the opposite side of the gym (the wall side) in their technical area and coaching will be done from that side too.
16. Scoring - goal scoring is not recorded for this division.

#### Uniforms and Equipment

Players will not be allowed to play unless properly dressed. The following are the requirements for proper dress on the playing field:

1. WMYSO issued jersey. (Keepers may wear Goalie type protective Jerseys while playing that position.)
2. Proper shin guards (Worn under socks). Shin guards shall be no lower than 3" below the knee cap. No player will be allowed to play in either a game or a practice without shin guards.
3. Gym shoes, sneakers, or some type of indoor soccer shoe should be used. No cleats.
4. Goalies may wear soft knee and elbow pads. They may also wear long or short goalkeeper pants or sweat pants. Goalies should wear a different color than his/her team and opposing team. A colored pinnie may be worn to distinguish colors.
5. No jewelry is allowed to be worn other than religious or medical medals.
6. Casts are allowed to be worn if padded with a closed-cell, slow-recovery foam padding no less than ½-inch thick
7. It is recommended that all players, especially with braces, wear mouth guards.
8. If a player wears a hooded sweatshirt under their jersey, the hood must be tucked in under the jersey.
9. Eye Protection – this is at the discretion of the parent of any child that wears eyeglasses while playing indoor soccer. It is recommended that the player secures their glasses with some type of sport band so they don't fall off.
10. Size 3 balls OR Size 3 Futsal balls will be used
11. Outdoor small goals or Pugg goals to be used

**OUR GOAL IS TO PROVIDE A SAFE/FUN ENVIRONMENT WHERE PLAYERS ARE TAUGHT THE FUNDAMENTALS AND SPORTSMANSHIP! WE WANT TO MAKE THE PLAYING EXPERIENCE A POSITIVE ONE AND FOR THE KIDS TO HAVE FUN! PLEASE NOTE THAT ANY COACH FOUND NOT ADHERING TO THE ABOVE RULES WILL BE SUBJECT TO SUSPENSION OR REMOVAL FROM THE LEAGUE (ALONG WITH THEIR CHILD).**